Aditya Acharya

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Research interests	Intelligent/Adaptive Systems, AI Decision Making, Human-AI Interaction, Vi-				
	sual Search, Mach	ine Learning (Reinforcement Learni	ng, and Deep Learning).		
Education	University of Bi	rmingham	Birmingham, UK		
	PhD in Human Co	omputer Interaction	Jan 2015 – July 2019		
	Thesis: Approximate optimal control model for visual search tasks				
	Supervisor: Profes	ssors Andrew Howes			
	University of Bi	rmingham	Birmingham, UK		
	M.Sc. in Human C	Computer Interaction	Sept 2013 – Dec 2014		
	KIIT University		Bhubaneshwar, India		
	B.Tech. Computer	Science	Aug 2007 – July 2011		
Honors and	HDR UK, Hidden	Roles and Recognition Award	2022		
scholarships	FCAI Fellowship (Finnish Center for AI, Finland)	2020		
	Ph.D. Scholarship	s from HCI Centre (University of Bi	rmingham) 2015		
Selected Publications	full list at Google	Scholar			
	Rediscovering Affordance: A Reinforcement Learning Perspective				
	Yi-Chi Liao, Kashyap Todi, Aditya Acharya, Antti Keurulainen, Andrew				
	Howes, Antti Oulasvirta.				
	In ACM Conference on Human Factors in Computing Systems, 2022.				
	Touchscreen Typing as Optimal Supervisory Control				
	Jussi Jokinen, Aditya Acharya, Mohammad Uzair, Xinhui Jiang, Antti				
	Oulasvirta.				
	In ACM Conference on Human Factors in Computing Systems, 2021.				
	An Adaptive Model of Gaze-based Selection				
	Xiuli Chen, Aditya Acharya, Antti Oulasvirta, Andrew Howes.				
	In ACM Conference on Human Factors in Computing Systems, 2021.				
	Automation reliability and decision strategy: A sequential decision				
	making model for automation interaction				
	Aditya Acharya, Andrew Howes, Chris Baber, Tom Marshall.				
	In Human Factors and Ergonomics Society, 2018.				

Human Visual Search as a Deep Reinforcement Learning Solution to a POMDP

Aditya Acharya, Xiuli Chen, Christopher Myers, Rick L. Lewis, Andrew Howes.

In Proceedings of the 39th Annual Conference of the Cognitive Science Society.

Research experience University of Birmingham, Birmingham Researcher Fellow Dec 2021 – Present Goal of the research is to develop an artificial intelligence tool that will help support decision making and GP-AI interaction.

- Productionised observational research analysis as an automated analytic pipeline and deployed at the University of Birmingham. Platform currently serves over 200 active researchers and led to over 100 peer reviewed publications.
- Awarded by HDR, UK (2022) for developing algorithms to automate Real World Evidence research.
- Developed a data driven MDP model using transformer architecture to simulate GP behaviour for medication intervention, and conducted a qualitative study to evaluate GP-patient versus agent-patient interaction.
- Research Outcome: here

Aalto University, Helsinki

Postdoctoral ResearcherJan 2020 – Nov 2021Goal of the research is to design research study and develop intelligent agent-
based simulators to understand user's intent.

- Developed a novel deep reinforcement learning model to simulate human-like typing on smartphone for touchscreen keyboard usability and design of intelligent text entry solutions, resulting in press recognition of the work in New Scientist.
- Explained and matched experimental observations to theoretical models using fitted statistical simulations and analytic solutions.
- Contributed to 3 scientific publications of own work and within the team.
- Research Outcome: here

Alan Turing Institute, London

Research Associate Nov 2018 – Dec 2019 Goal of the research is to develop game-theoretic and optimal control models for user mobility choice, drawing on existing literature for traffic control and fleet-allocation.

- Liaised with the government and research organisations to scope out the data requirements and processed it for quantitative research questions.
- Designed and developed an AI Toolkit prototype for assessing and presenting a wide range of mobility data, from traffic flow and congestion to user choice model. This work led to additional £500, 000 grant funding extension.
- Research Outcome: here

Teaching experience	University of Birmingham	Birmingham, UK	
	Teaching Assistant	2014 - 2017	
	Worked as a Teaching Assistant in the Team project and Evaluation Methods		
	and Statistics modules. The role involves managing	and advising a small group	
	of students on their java based project work. Al	so, writing and organising	
	statistical experiments and lab sessions for Evaluat	tion Methods and Statistics.	

Industry experience	Aricent Group	Bangalore, India
	Software Engineer	2011 - 2013

- Designed, developed, and deployed a Java-based real-time web analytics portal for an on-demand data streaming, b2b and b2c applications.
- Deployed, debugged and maintained complex, distributed software stacks and optimised the stacks for best computational performance and stability.

Open Source Projects		
	Lead Developer and Researcher: AI Typist Project.	
	Contributor: Artifical User Project, Toyota Mobility Project.	
Skills	Programming	
	Proficient in: Python, R, PyTorch, Jax, SQL (Postgres), Docker, Git.	

Familiar with: Java, Rust, Unity, AWS.

Statistics

T-test, ANOVA, regression analysis, survival analysis.

Analytical

control theory, markov decision process, bandits, stochastic simulations, computational (cognitive) modelling, causal inference, hypothesis testing, Bayesian optimisation

Reinforcement Learning

- Implemented and applied/adapted state-of-the-art algorithms (e.g., DQN, DDPG, PPO, SAC) for decision making tasks.
- Utilised libraries like PyTorch, Ray/RLLib, Gym, PettingZoo, Stable Baselines, Weights & Biases to develop complex RL environments, train agents in distributed clusters and track experiments.
- Implemented and applied/adapted Meta-RL (MAML) for a faster task adaptation in agent-based modelling.
- Implemented decision transformer model for longitudinal data driven behaviour modelling.

Deep Learning and Computer Vision

- Implemented a multi-tasking with ensembled models image classifier for diabetic-retinopathy detection.
- Human-Like visual search for image classification.
- Real-time pedestrian detection, and human pose estimation.

Causal Inference

- Implemented propensity score matching to reduce confounding in observational studies.
- Applied cox-regression for time to event analysis and meta-learners to estimate average treatment effect.

Technical Program Committee Member

Professional Activities

- Cognitive Science Society (2017)
- ACM Computational Interaction Summer School (2018)

Reviewer - Conferences and Workshops

- Cognitive Science Society (2017, 2018)
- Human Factors and Engineering Systems (2018)
- Interactive, Multimedia, Wearable and Ubiquitous Technologies (2019)
- CHI: ACM Conference on Human Factors in Computing Systems (2018, 2019, 2021)